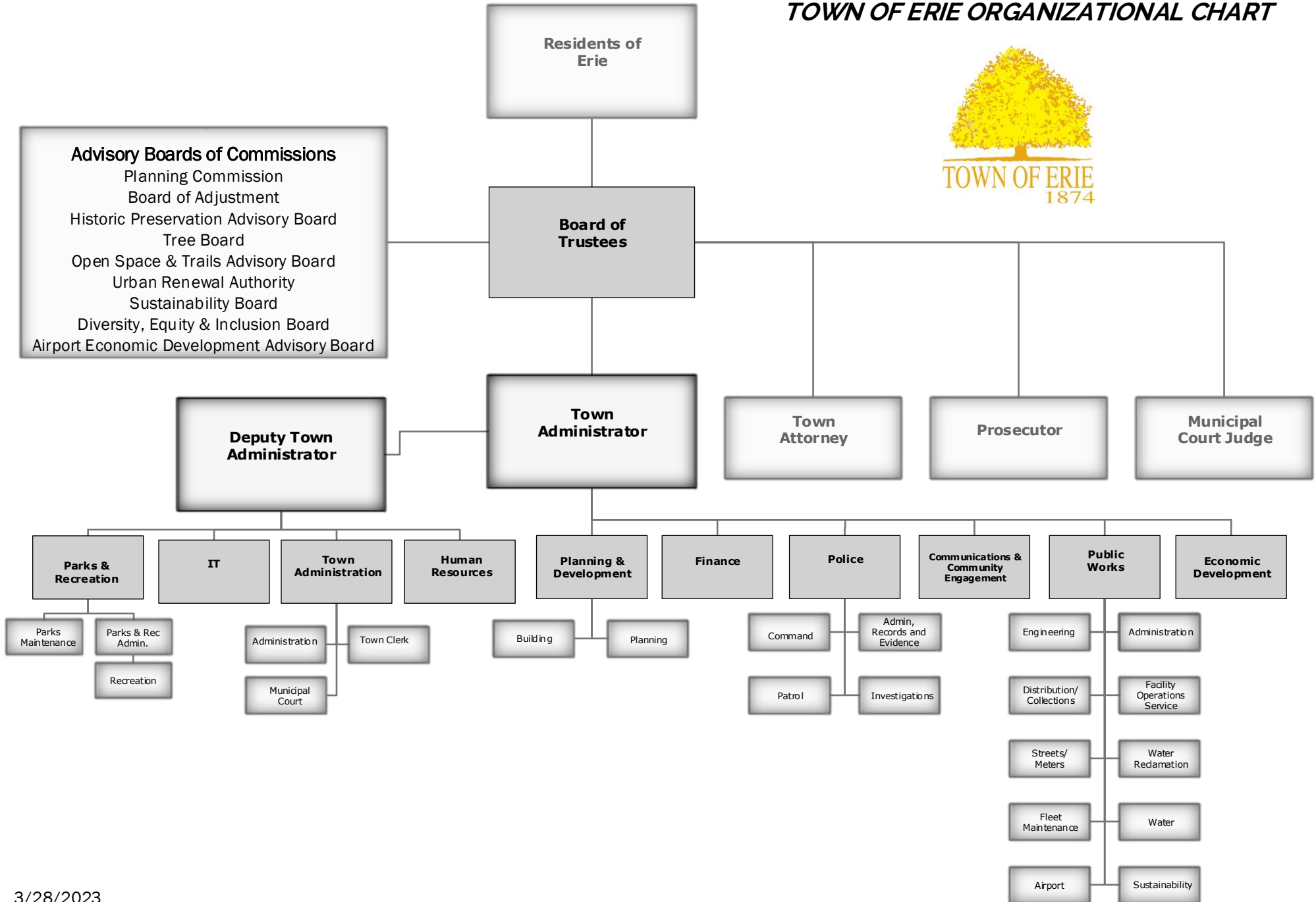
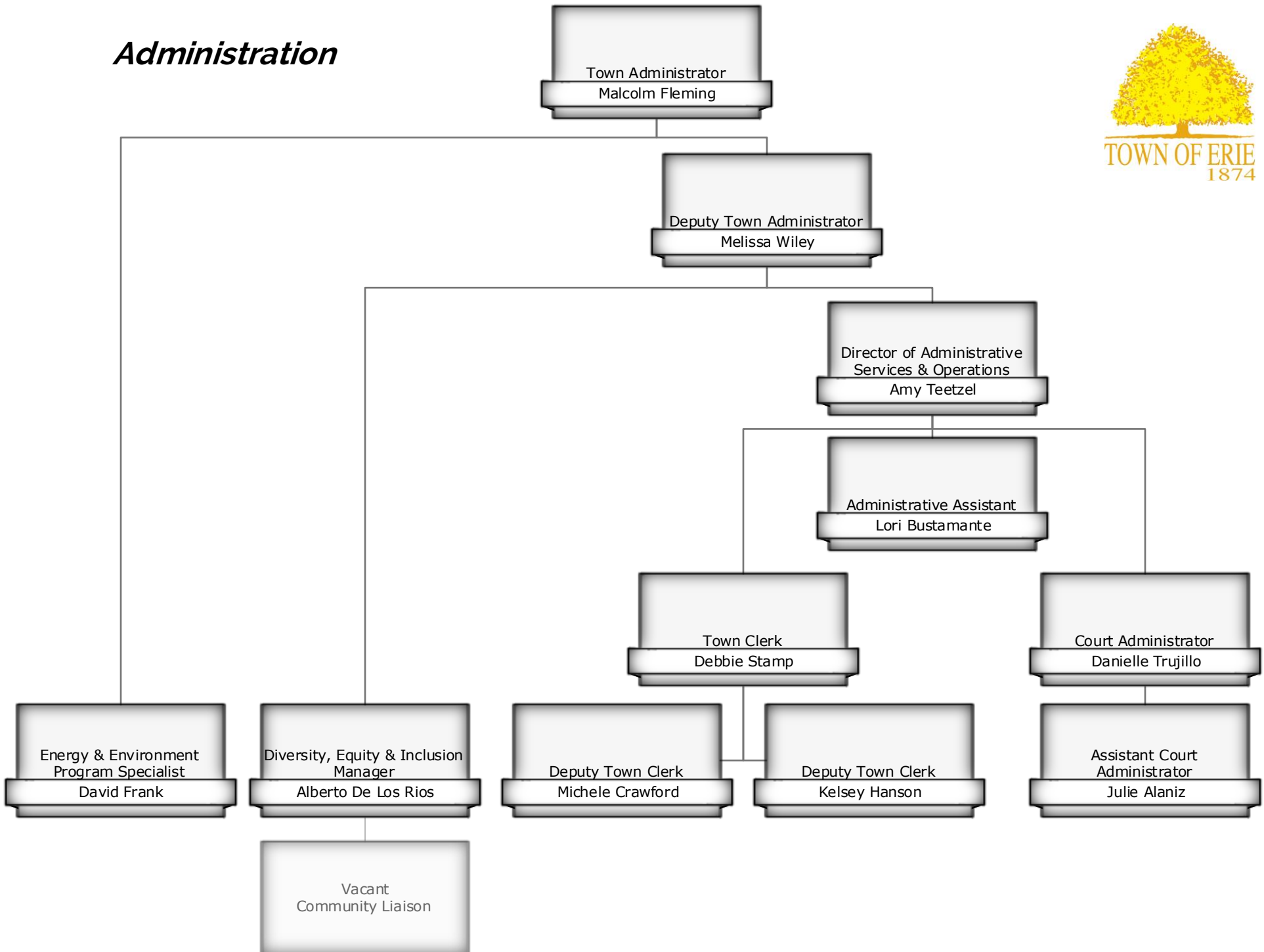


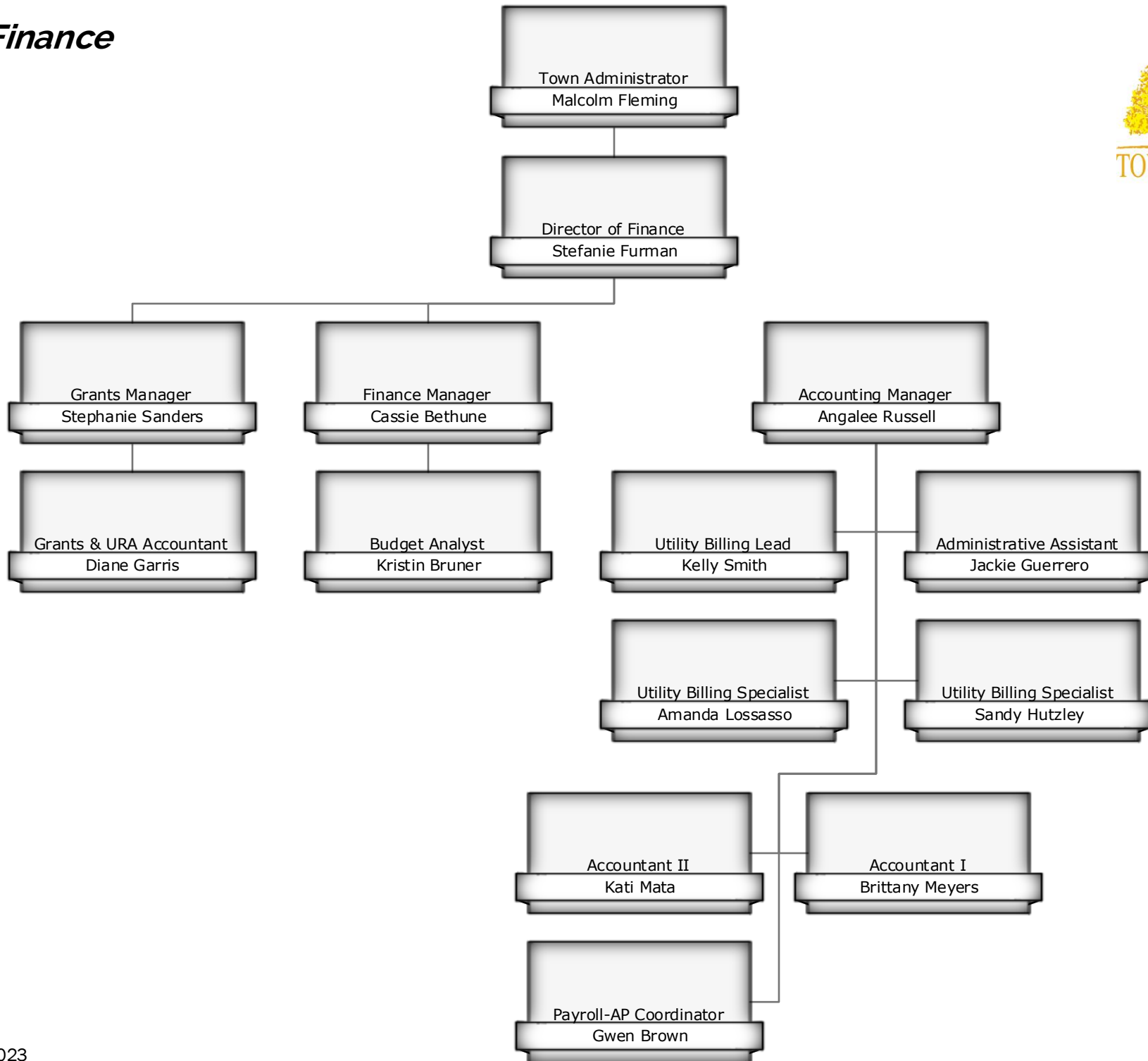
TOWN OF ERIE ORGANIZATIONAL CHART



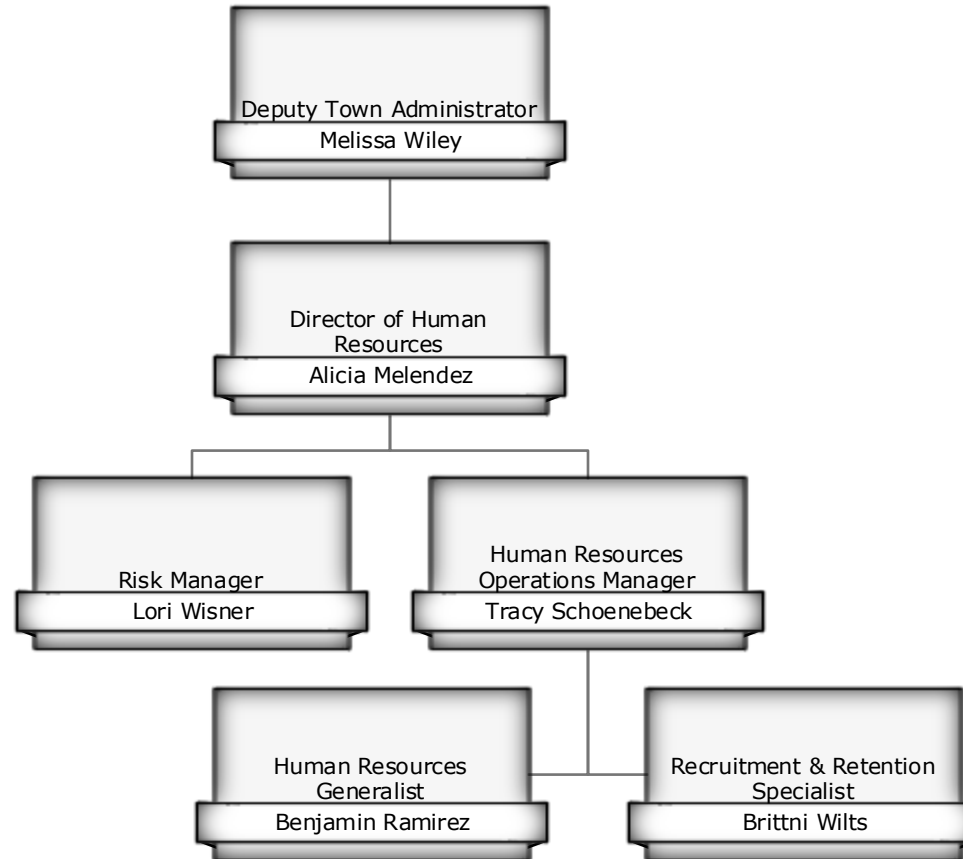
Administration



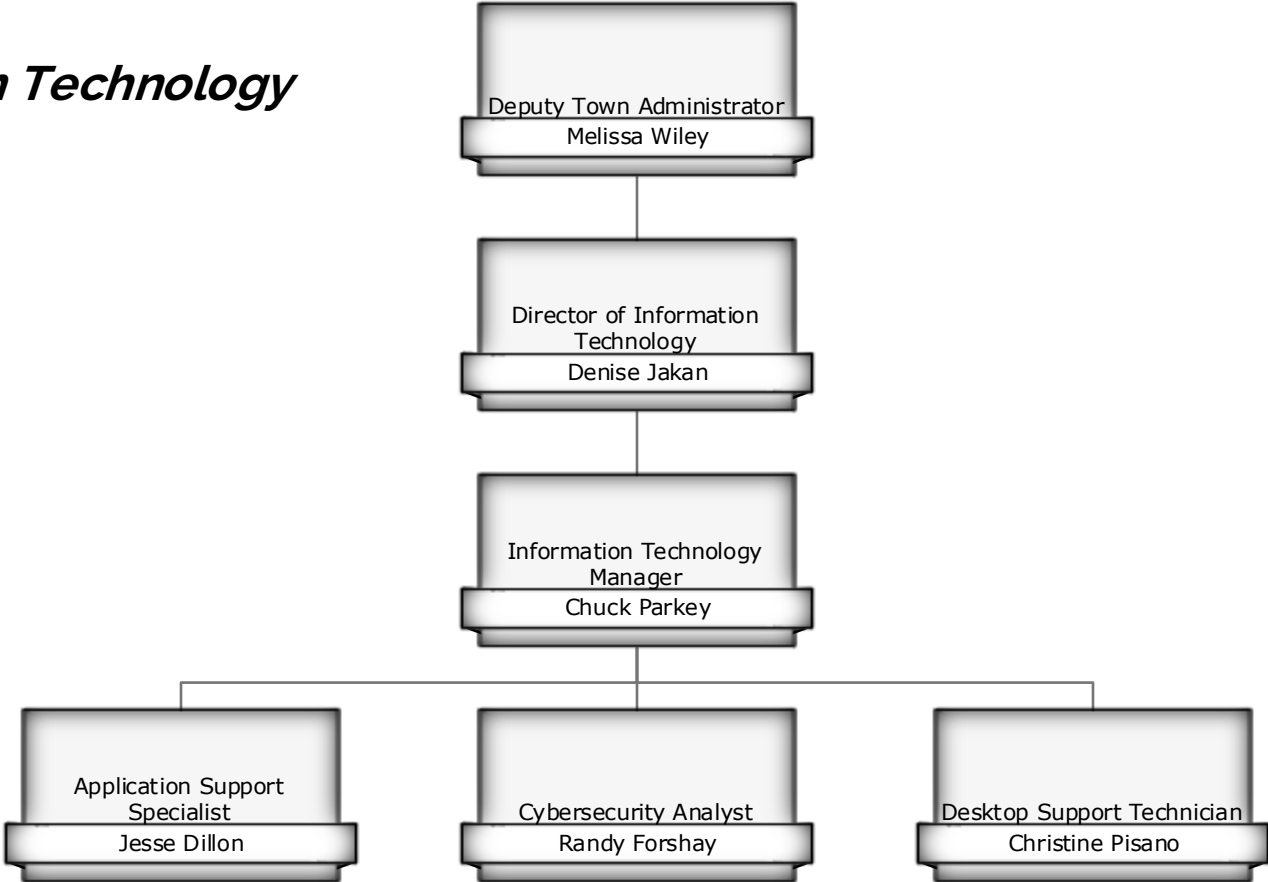
Finance



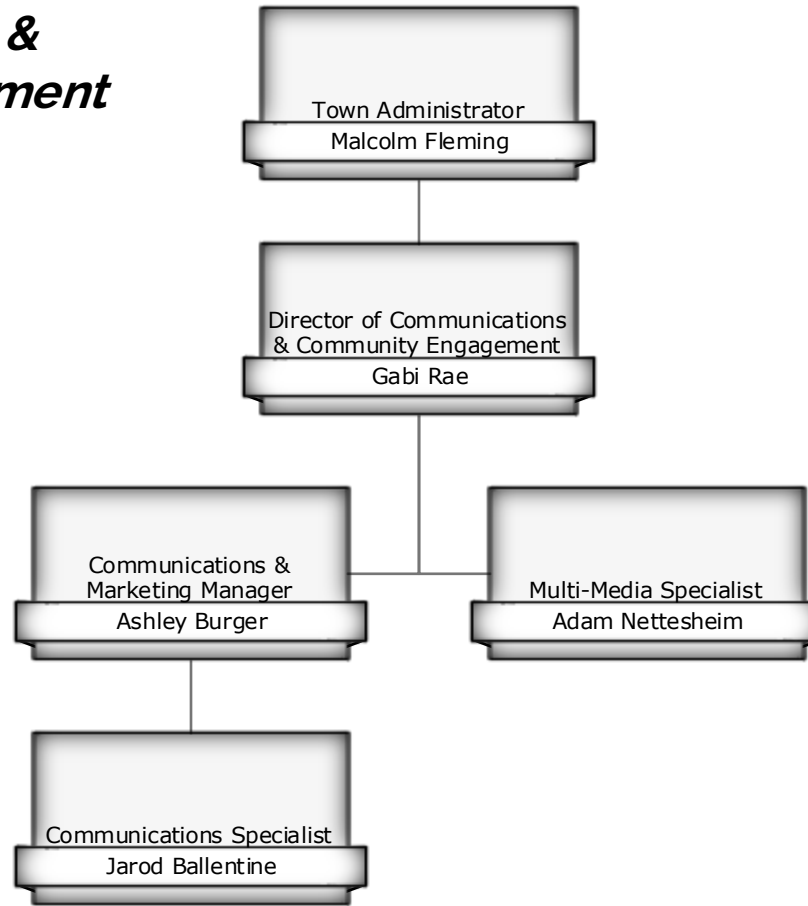
Human Resources



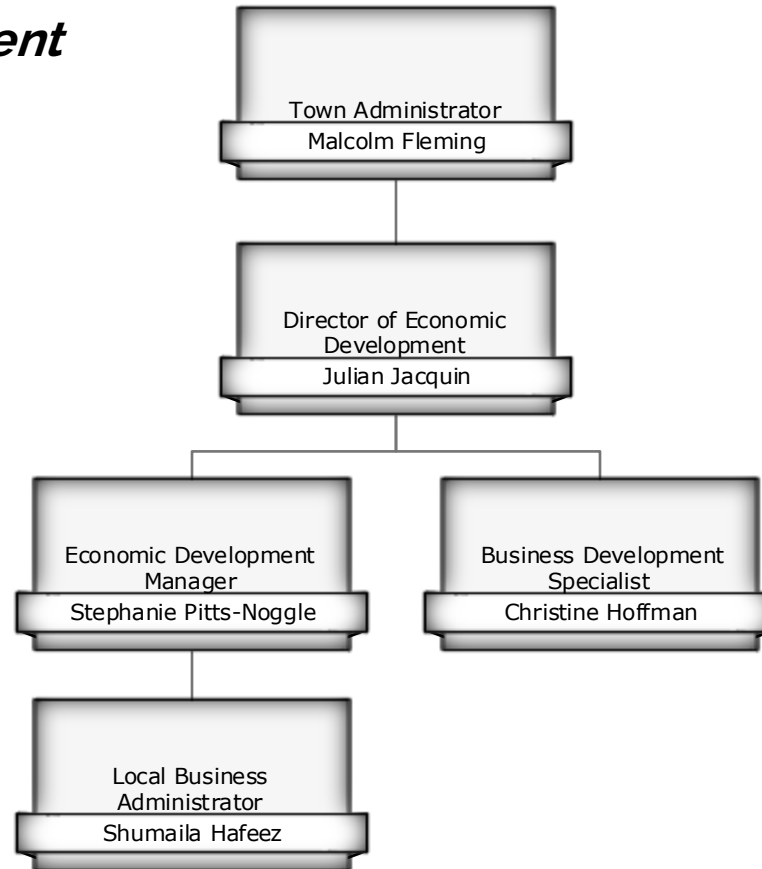
Information Technology



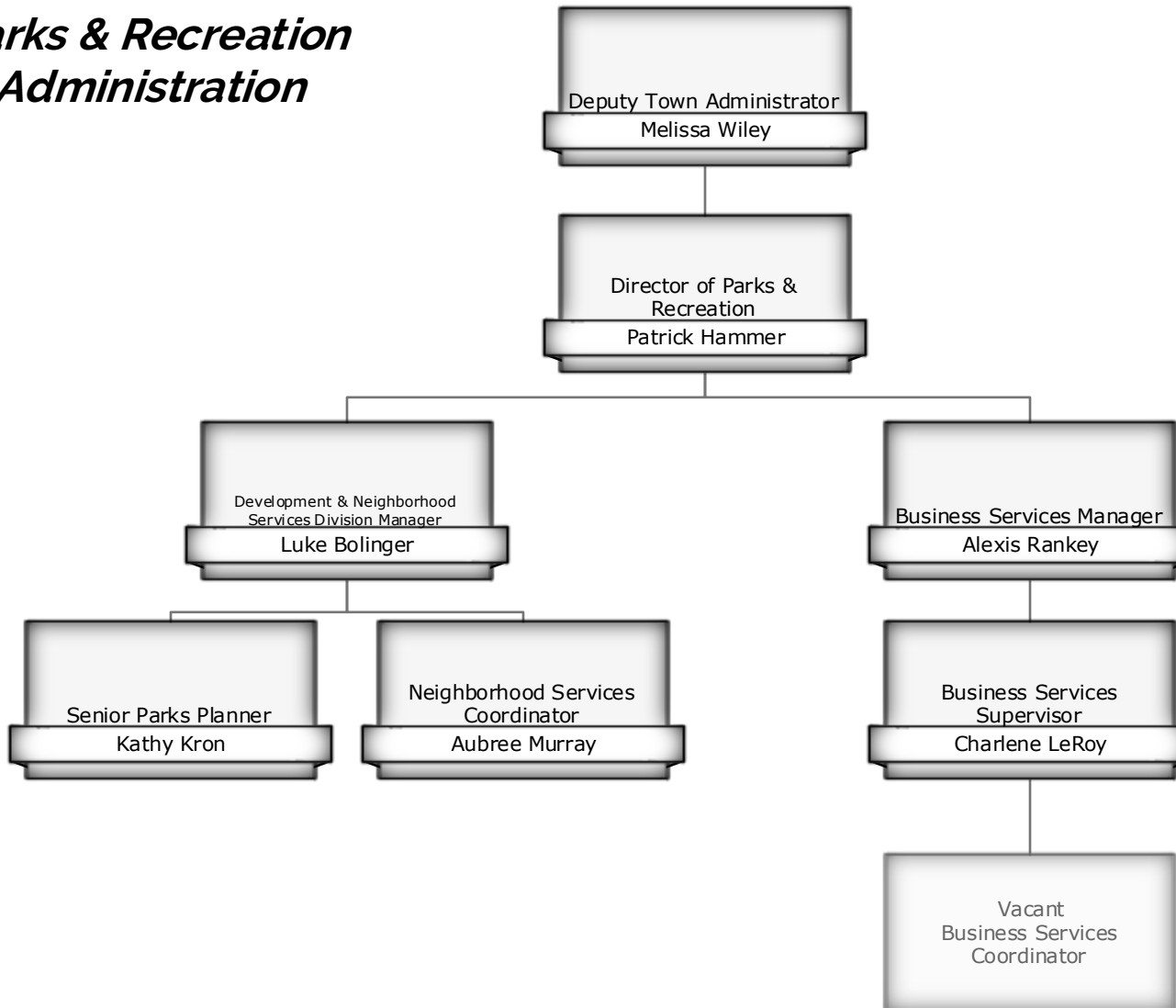
Communications & Community Engagement



Economic Development



Parks & Recreation Administration



Recreation

Part - Time FTE's

Camp Counselor II - 2.8
 Camp Director - 1.0
 Lifeguard - 6.9
 MOD - Aquatics - 1.9
 MOD - Fitness - 1.4
 MOD - GSA - 0.9
 MOD - Special Events - 0.3
 MOD - Sports - 2.0
 Program Instructor - Aquatics - 1.7
 Sports Official/Score Keeper I - 1.0
 Sports Official/Score Keeper II - 0.2

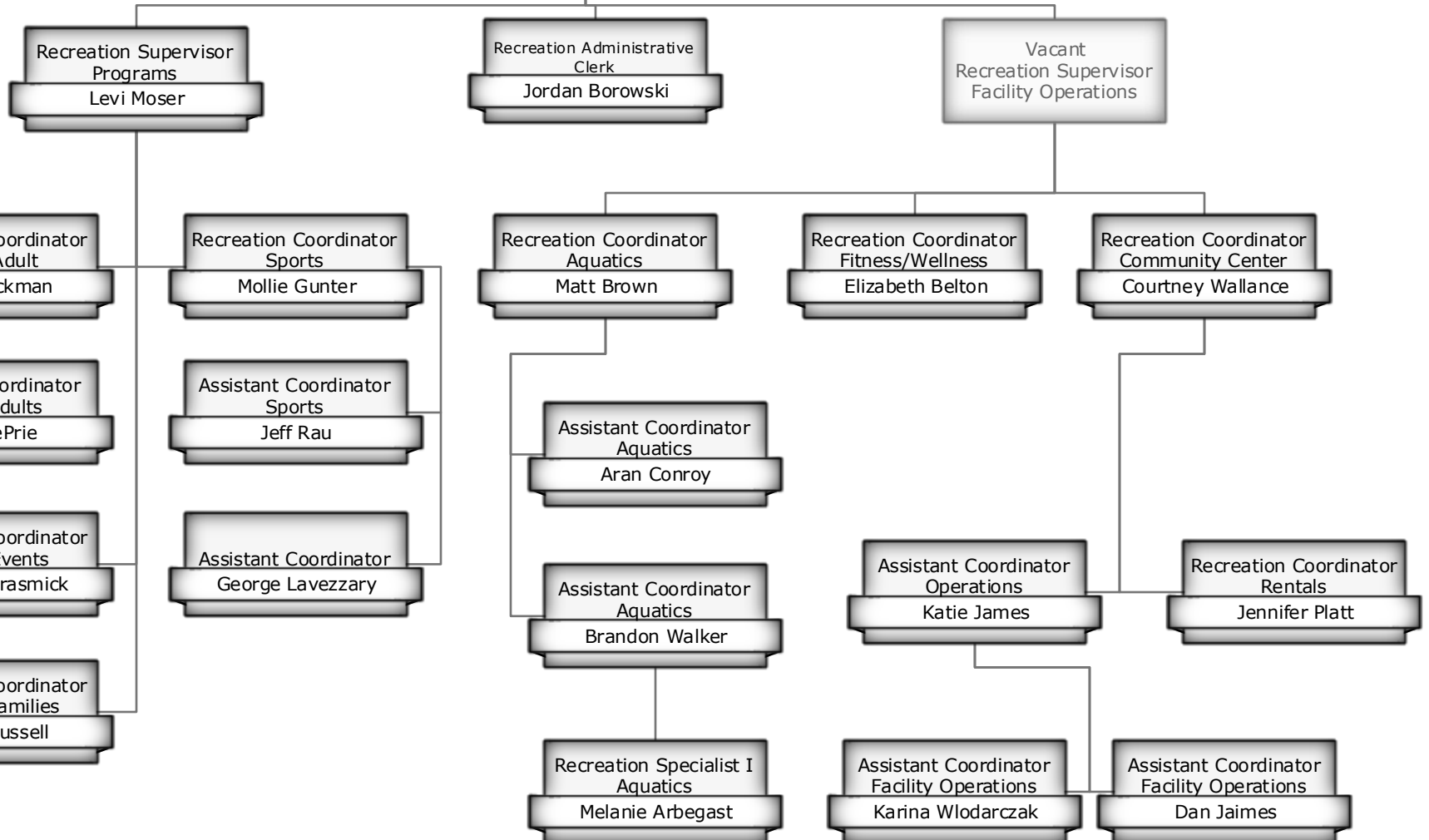
Program Instructor - Gen Interest - 0.2
 Program Instructor II - Aquatics - 0.7
 Program Instructor II - Fitness - 1.6
 Program Instructor II - Personal Trainer 1.2
 Recreation Attendant - Fitness - 1.0
 Recreation Attendant - Gen Interest - 0.5
 Recreation Attendant - Guest Service - 11.1
 Recreation Specialist - AA - 0.4
 Van Driver - 0.2



Deputy Town Administrator
Melissa Wiley

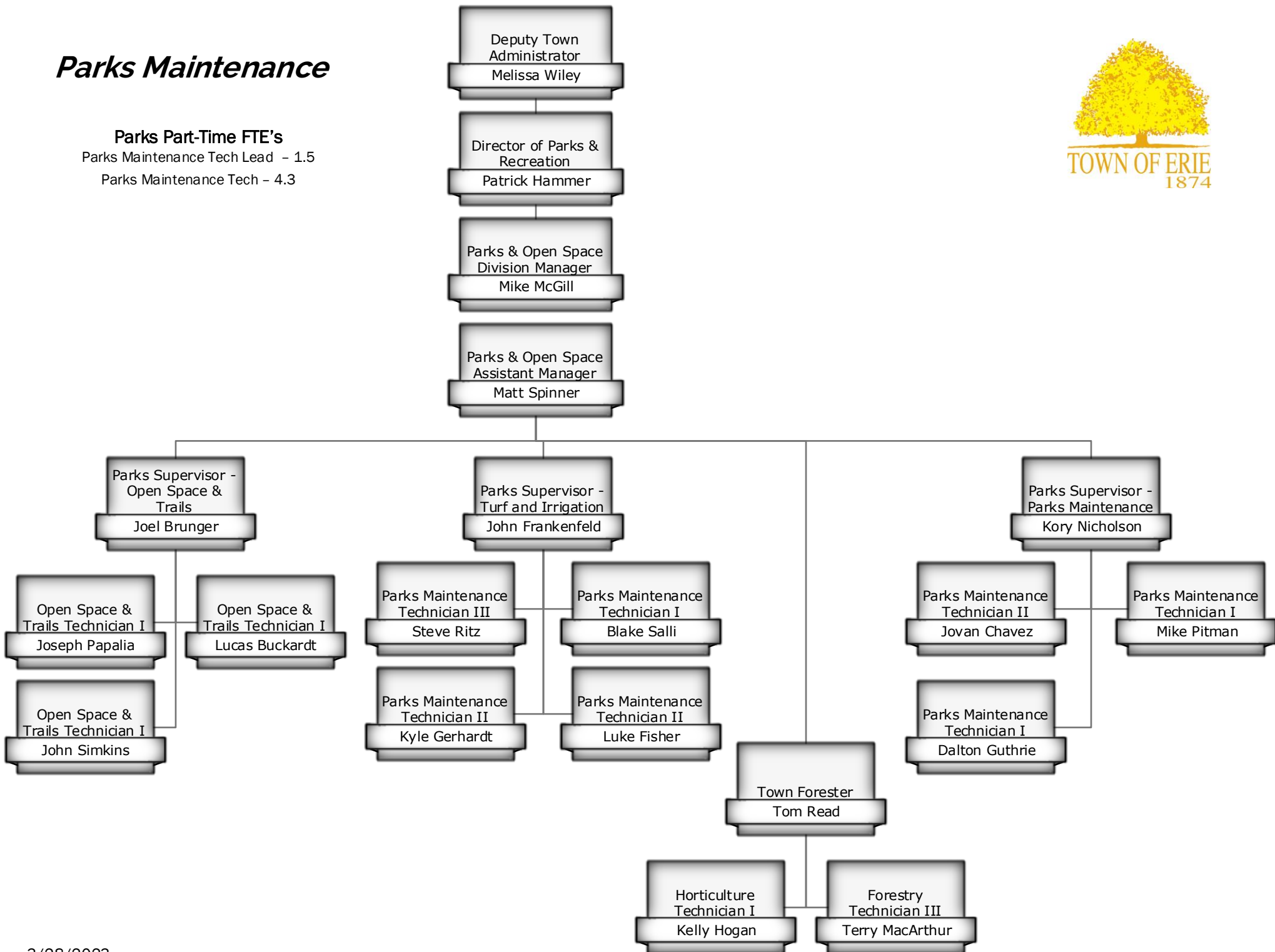
Director of Parks & Recreation
Patrick Hammer

Recreation Division Manager
Rachel Wysuph



Parks Maintenance

Parks Part-Time FTE's
 Parks Maintenance Tech Lead - 1.5
 Parks Maintenance Tech - 4.3

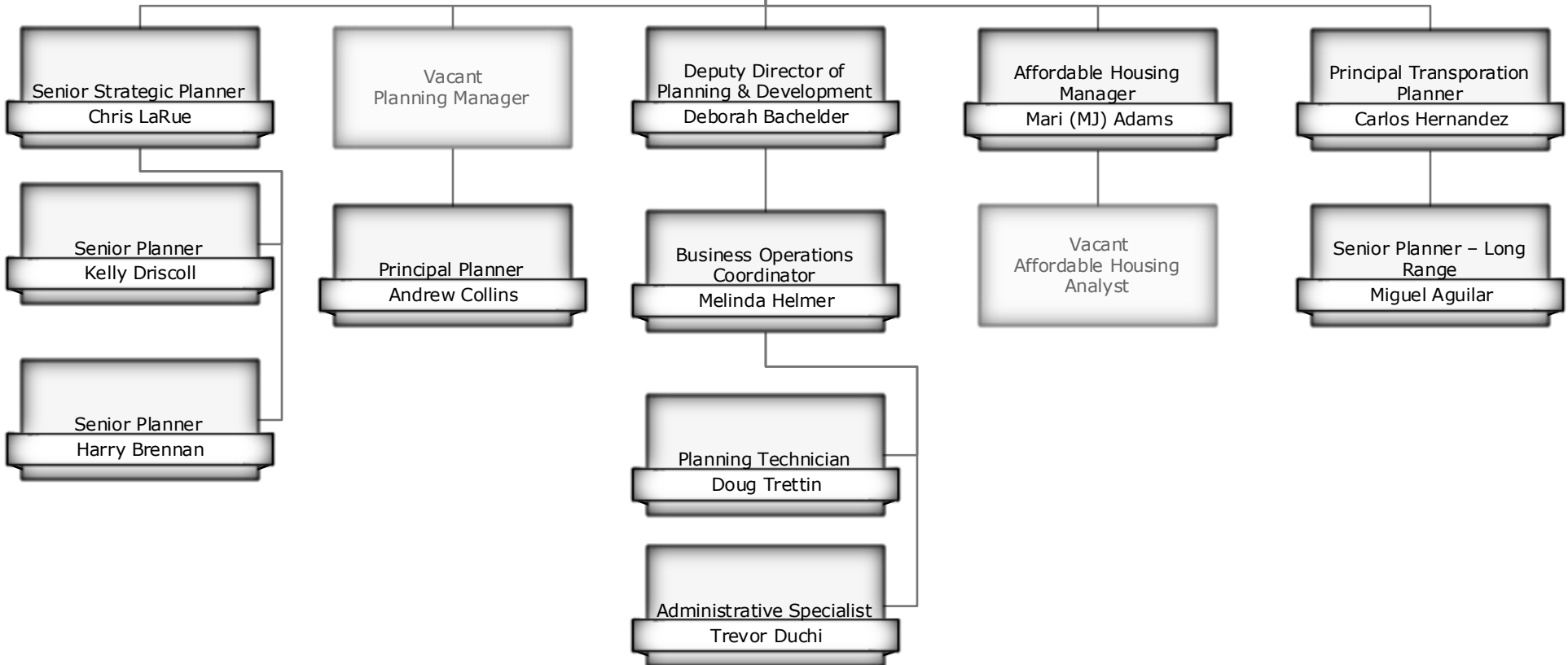


Planning & Development: Planning

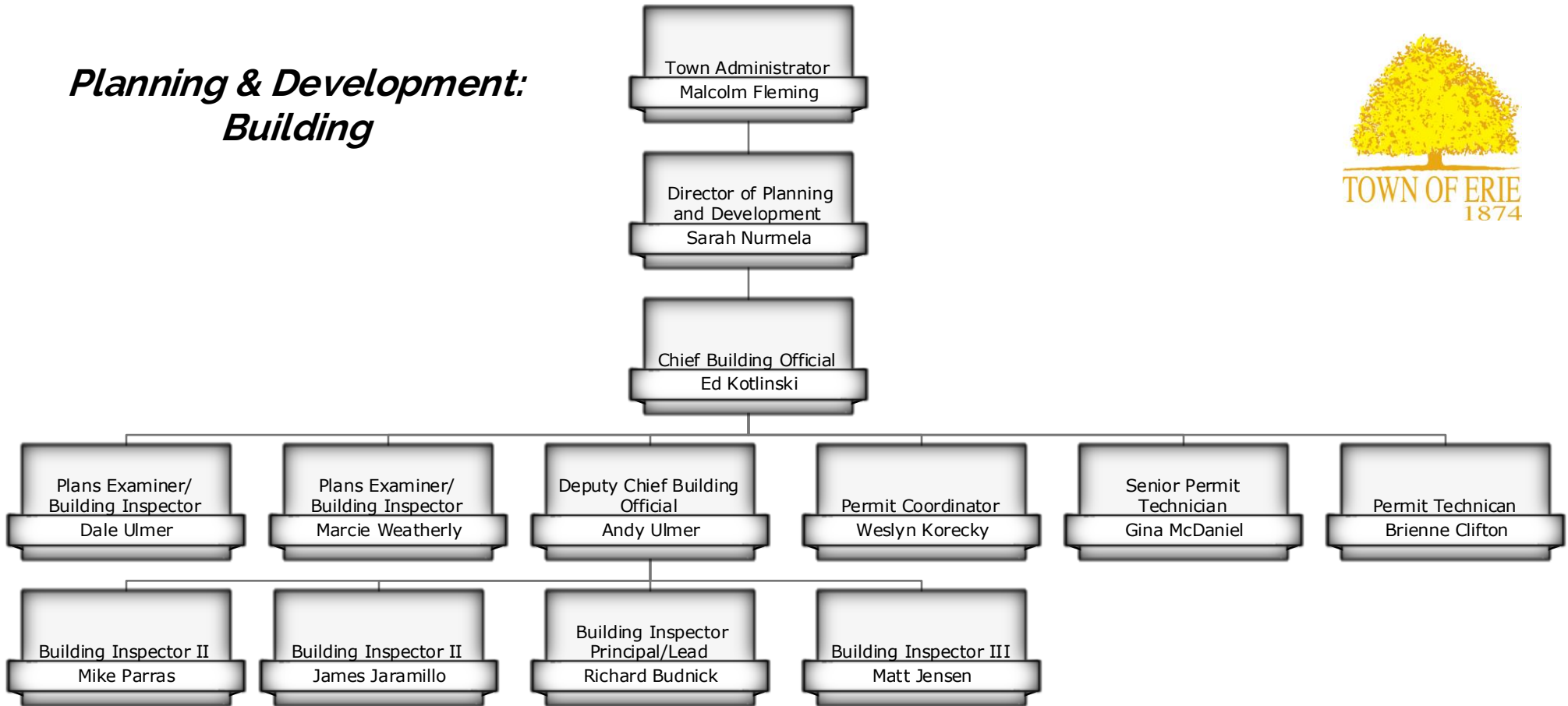


Town Administrator
Malcolm Fleming

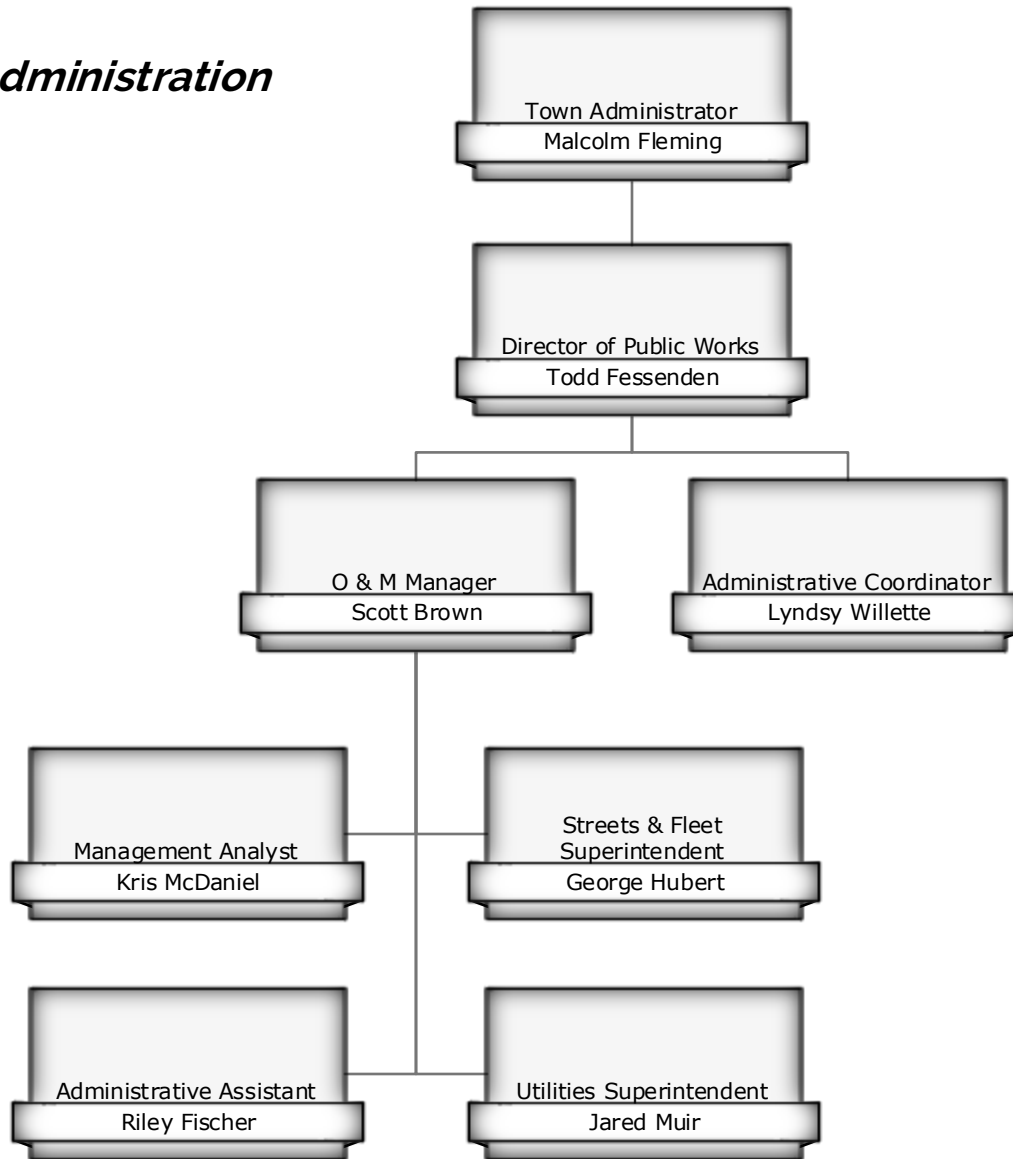
Director of Planning and
Development
Sarah Numela



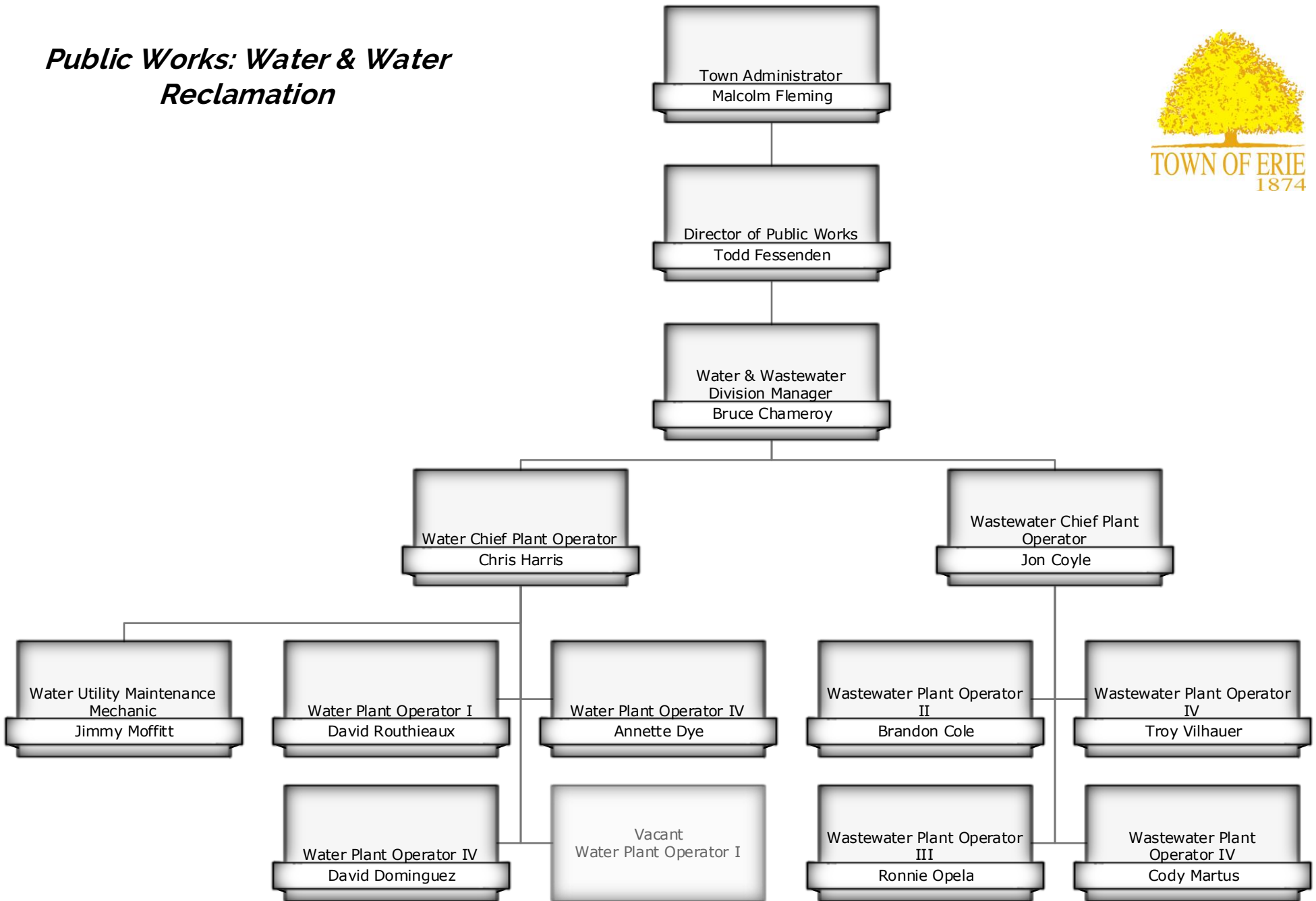
Planning & Development: Building



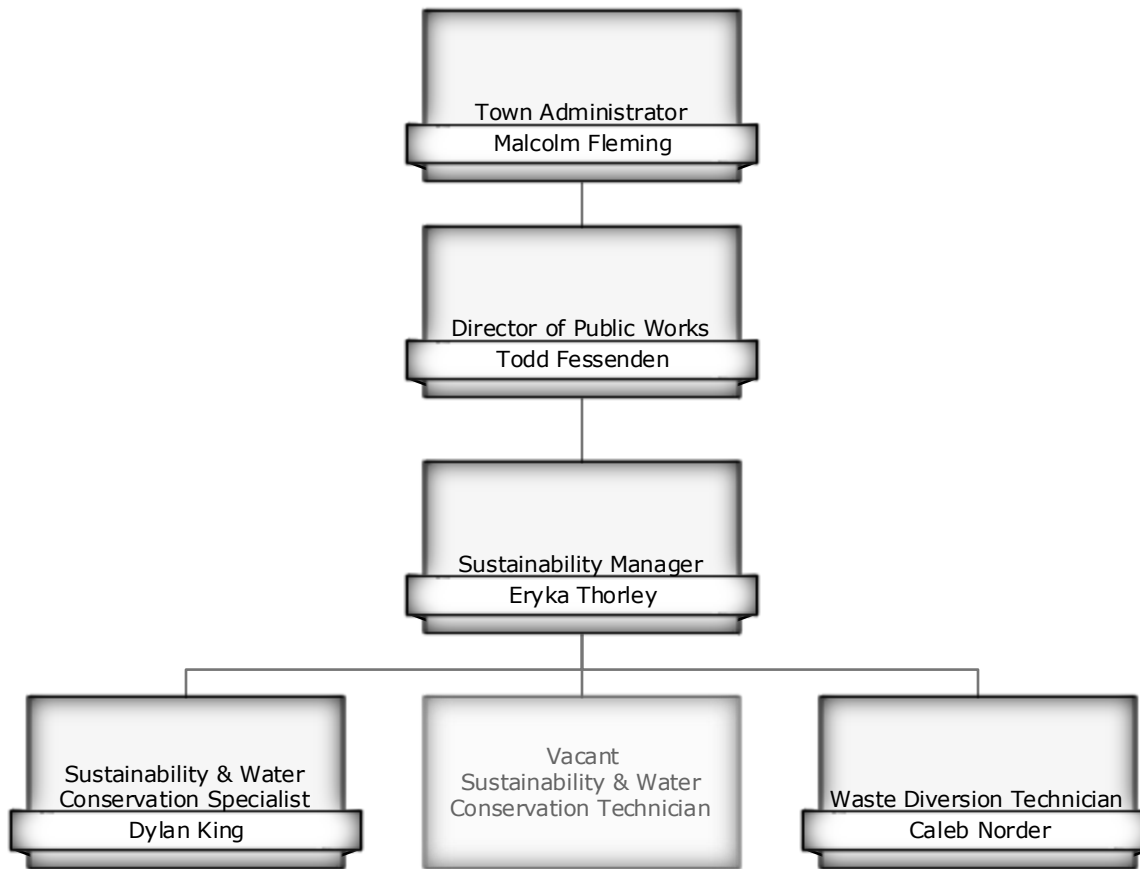
Public Works: Administration



**Public Works: Water & Water
Reclamation**



Public Works: Sustainability



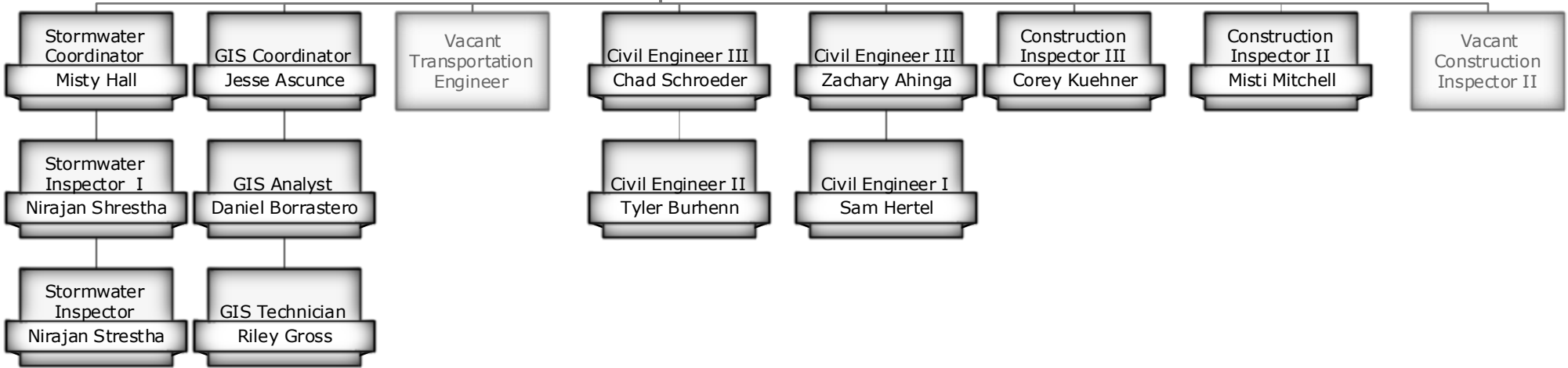
Public Works: Engineering



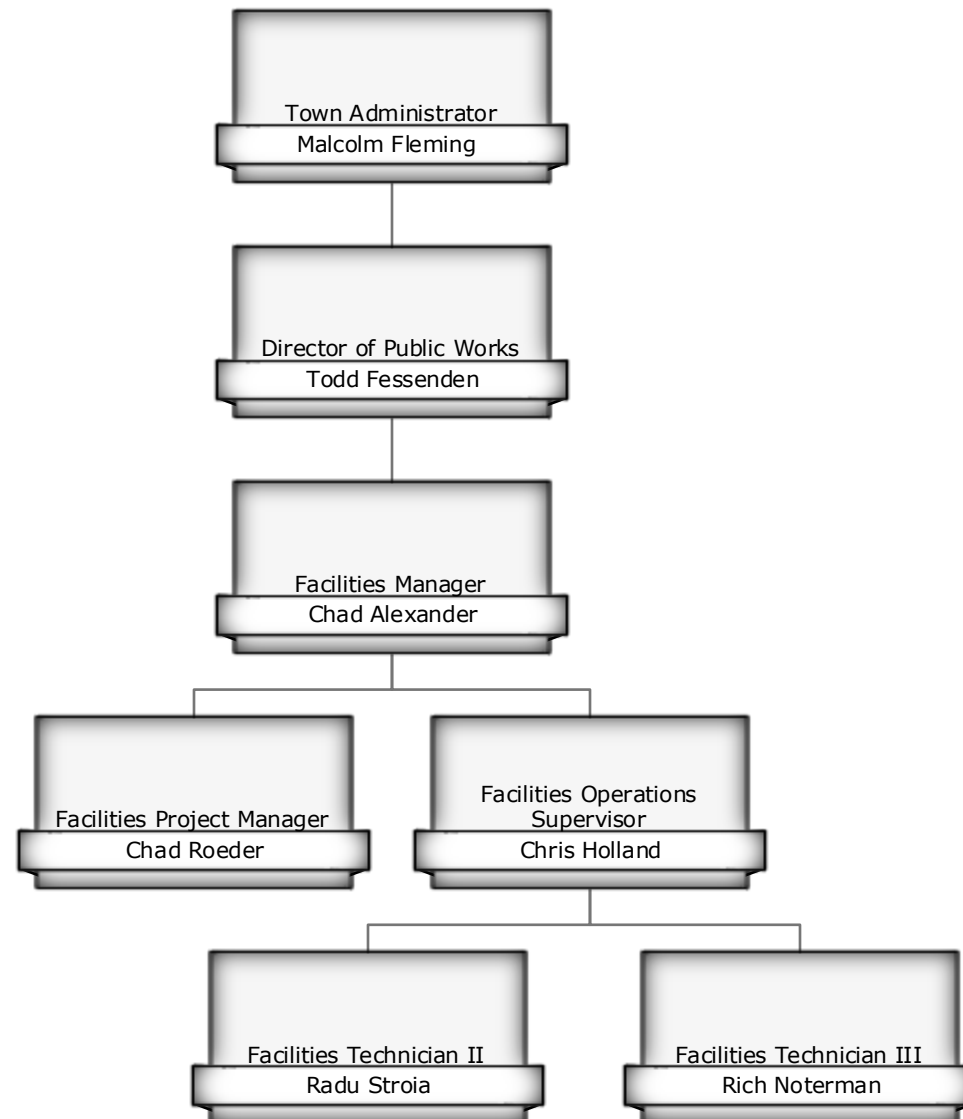
Town Administrator
Malcolm Fleming

Director of Public Works
Todd Fessenden

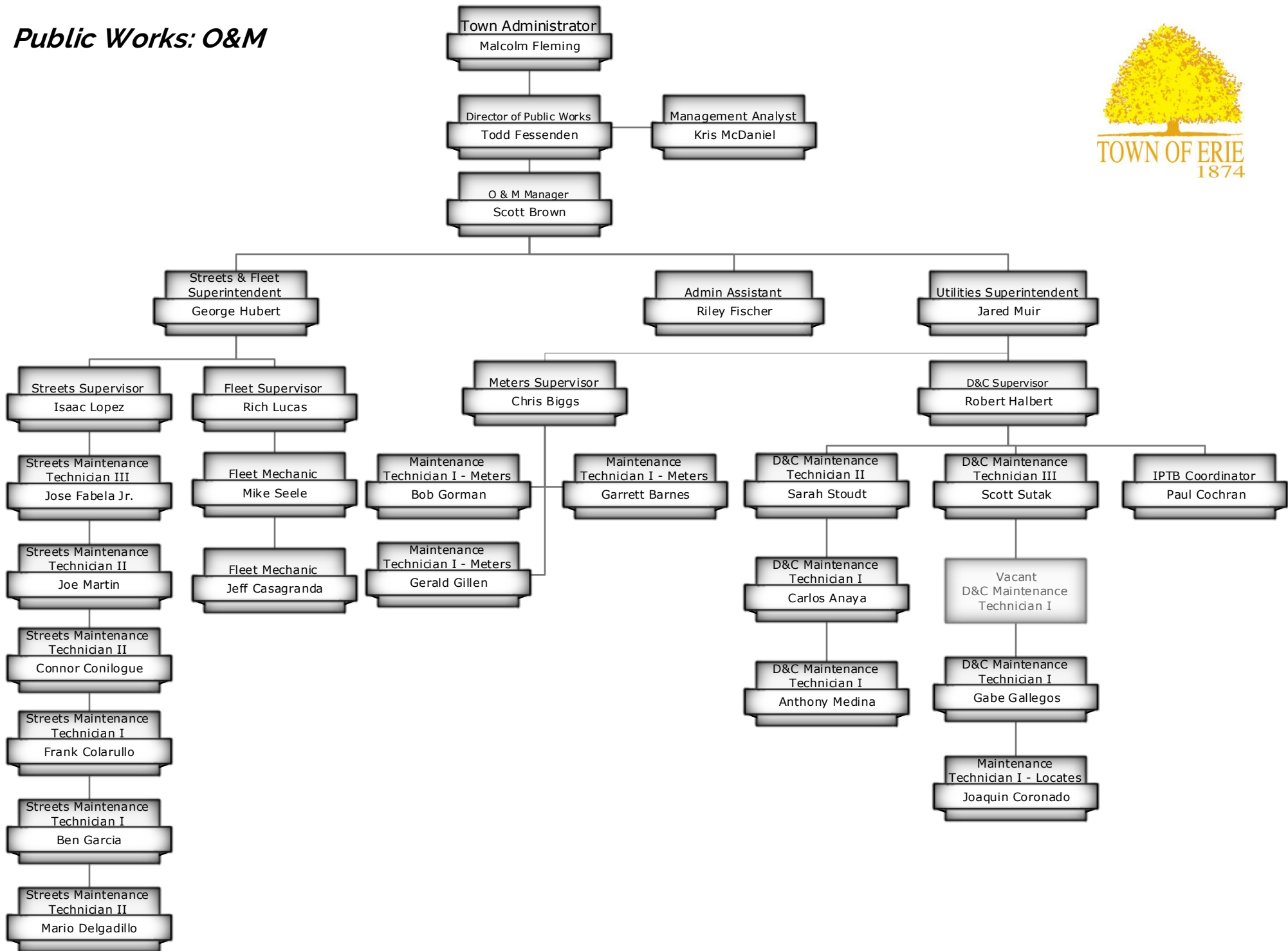
Town Engineer
Dave Pasic



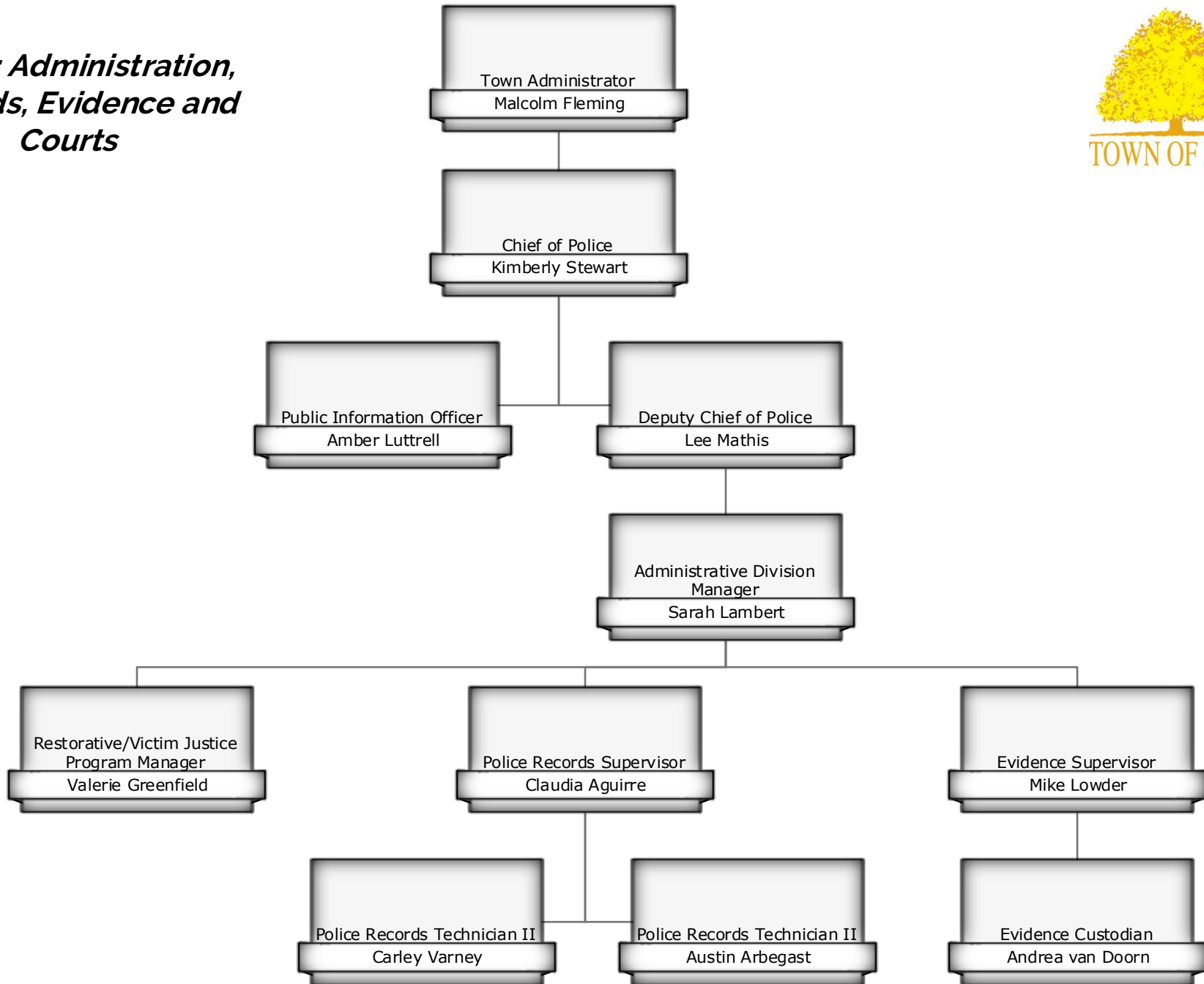
**Public Works: Facilities
Maintenance**



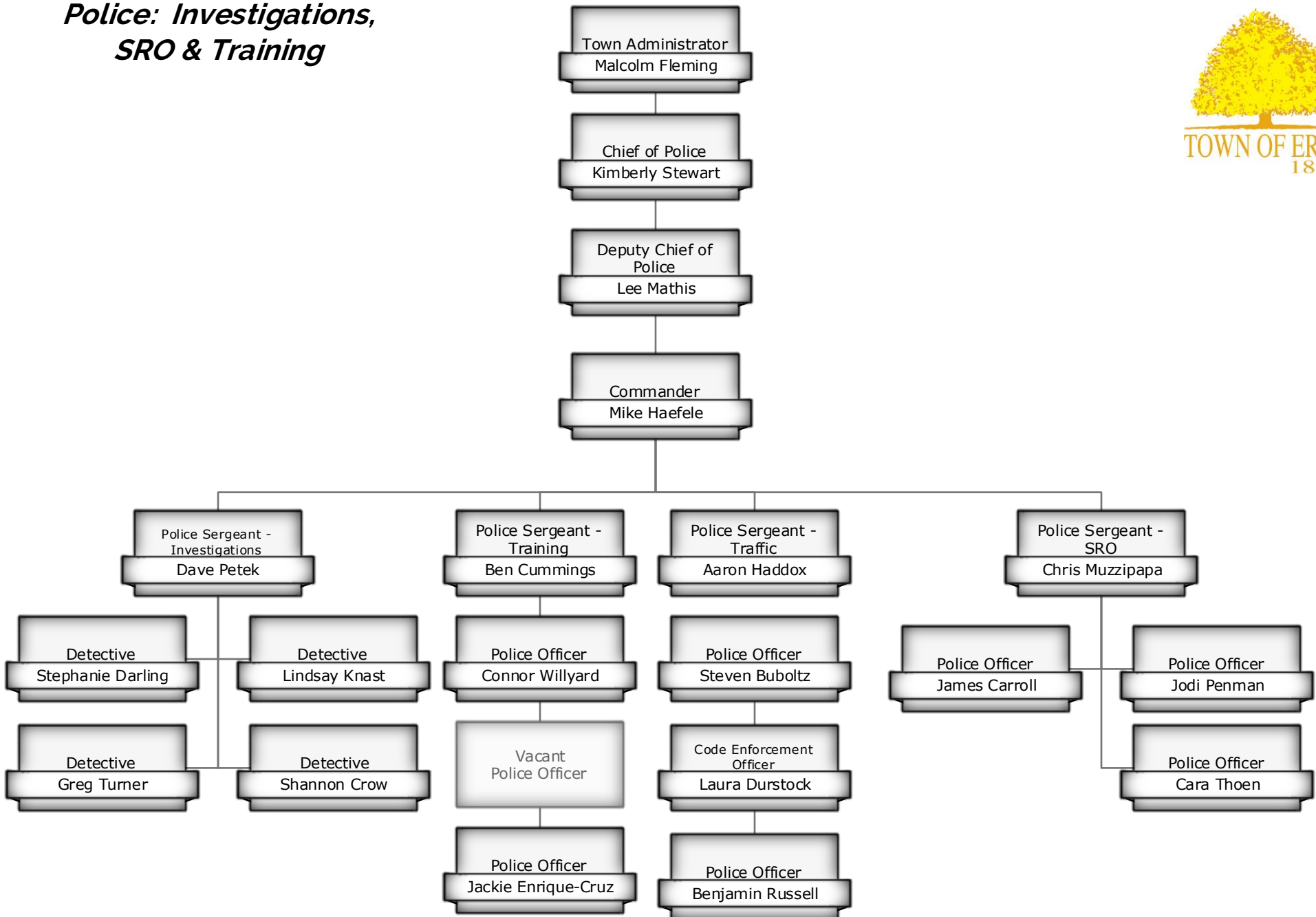
Public Works: O&M



***Police: Administration,
Records, Evidence and
Courts***



Police: Investigations, SRO & Training



Police: Patrol

